

Implementation At St James, art and design is seen as a unique way of understanding and responding to the world. Our art curriculum aims to stimulate the children's creativity and imagination and equip them with the knowledge and skills to experiment and create their own works of art, craft and design. Children are taught how to use a range of materials effectively and are provided with opportunities to draw, paint, print, make collages, use textiles and clay. They are taught the skills and techniques and then given the opportunity to practise them to increase their confidence and competence and produce individual and group pieces of work. At St James, children are encouraged to talk about their art work and the work of others using appropriate and technical vocabulary. The use of famous art works helps to engage, inspire and celebrate the richness of the cultures and traditions of our global community, enabling children to make thoughtful judgements about life today and life in different times. They learn about a wide range of artists, craft makers and designers and use this as an inspiration to their own work. Children learn key skills within art that they can then apply and use creatively across the whole curriculum.	Curriculum intent Art at St James should enthuse and inspire, helping children gain confidence to express themselves creatively. They should learn and develop skills across a wide range of medium and be aware of the works of a variety of artists and designers and be able to discuss what makes them important or relevant. The art at St James should reflect the diversity of the children in our school. Our School Curriculum Statement says we should: "...teach children to develop learning skills...", "...part of a culturally diverse wider world...", "... experience a range of subjects and themes...", "Cross-curricular links are planned for without losing focus of discrete knowledge and skills." Our teaching of art should reflect all of this.	Key Skills developed See attached Kapow progression document.
--	--	--

Early Years	The children will; explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills.		
	Autumn Term	Spring Term	Summer Term
Year 1	Exploring mark making and line; working and experimenting with different materials through observational and collaborative pieces.	Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns.	Creating simple three-dimensional shapes and structures using familiar materials. Skills will be developed in manipulating paper and card. Explore through folding, rolling and scrunching materials to make their own sculptures.
Year 2	Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.	Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them.	Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. Explore the sculpture of Rachel Whiteread and create their own clay house tile in response.
Year 3	Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.	Developing an understanding of shading and drawing techniques to create botanical inspired drawings.	Exploring how shapes and negative spaces can be represented by three dimensional forms. Manipulating a range of materials, children learn ways to join and create free-standing structures inspired by the work of Anthony Caro.
Year 4	Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print.	Developing skills in colour mixing, focusing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece.	Exploring how different materials can be shaped and joined and learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp, children create their own sculptures.
Year 5	Exploring the purpose and impact of images from the 'Space race' era of the 1950s and 60s; developing independence and decision-making using open-ended and experimental processes; combining drawing and collagraph printmaking to create a futuristic image.	Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media.	Learning about the features of installation art and how it can communicate a message; exploring the work of Cai Guo-Qiang and discovering how our life experiences can inspire our art; investigating how scale, location and interactive elements affect the way visitors experience installation art.
Year 6	From the Ancient Maya to modern-day street art, children look at how artists convey a message. Exploring imagery, symbols, expressive mark making, and 'chiaroscuro' children consider audience and impact to create powerful drawings to make their voices heard.	Exploring a selection of paintings through art appreciation activities. Collecting ideas in sketchbooks and planning for a final piece after researching the life, techniques and artistic intentions of an artist that interests them.	Creating a personal memory box using a collection of found objects and hand-sculptured forms, reflecting primary school life with symbolic and personal meaning.